



STUDENT URBAN PLANNER

PRACTICAL INDUSTRY EXPERIENCE

As a Student Urban Planner, you will provide invaluable support to the Urban Planning team in delivering to our clients whilst you get an opportunity to learn from some of the best senior planners and be involved in a range of exciting project work.

WHAT WE OFFER

Opportunity to join an Australian company at the forefront of urban development

Practical experience across a diverse range of projects & clients

Great learning and career development environment

DO YOU DESIRE TO MAKE A DIFFERENCE?

Urbis is a market-leading firm with the goal of shaping the cities and communities of Australia for a better future. Drawing together a network of the brightest minds, Urbis consists of practice experts, working collaboratively to deliver fresh thinking and independent advice and guidance – all backed up by real, evidence-based solutions.

As a Student Urban Planner you will:

- Undertake desk top reviews for a variety of applications
- Prepare planning snapshot reports identifying relevant EPIs and policies and implications for development of specific sites
- Track and review amendments to EPIs to identify any retail proposals
- Review Council development application registrars to monitor retail applications and Council minutes
- Undertake project work in relation to applications including DAs, S96 Modifications, and S82A Reviews
- Conduct research tasks related to projects

INTERESTED? WANT TO KNOW MORE?

This role will require you to be available for a full time 12 month industry placement commencing in February 2017. If you desire to become part of a driven and highly professional team, apply via our careers page www.urbis.com.au/careers or call **Maddison Butler**, Human Resources Consultant on 02 8233 9917.

Applications close on COB Friday 14 October, 2016.

Applications should include a cover letter and resume.

In your application, please include:

- What attracted you to the urban planning profession
- Why you want to work at Urbis
- A topical urban planning issue you are interested in

